

## 9th Annual Capital Cup Hockey Tournament Rules

1. The goal of this tournament is to provide its players with a safe, fun and competitive hockey environment, while also raising money and awareness for the Ronald McDonald House of the Capital Region.
2. **B Division** – This is a B-level tournament. No “A” players will be allowed to play. Captains are tasked with assembling a team that has a balanced skill level in order to create an equal balance of competition amongst all teams. Any player who at **any** point played Division 1, 2 or 3 will be deemed an A player\* and will not be eligible to play. \*Unless player raters determine that the player has fallen to a B level. B division rosters are allowed a maximum of 15 players and a goalie for a total of 16 full time spots. There are also 4 subs allowed per team. Each team will be allowed a maximum of 3 full-time players rated at 10 and a maximum of 128 ratings points for a roster of 16 full-time players, which is an average of 8. Any team with less than 16 players must adhere to the 8 average. One of the four sub spots can be rated a 10. Subs that are rated 10 should only play in the event a full-time player rated 10 is absent.

Rosters will be submitted at an agreed upon date and each roster will be reviewed by all team captains. All rosters are to include Birthdate and a valid current USA Hockey Registration Number for each player. If there are any issues involving rosters or the balance of skill level associated with a team or teams, the captains will agree to meet and work towards a mutual agreement to resolve the issue. If the issue is not resolved satisfactorily, the captains will have **one** opportunity to present that issue to the Commissioner. The Commissioner will make a decision on the issue at hand and that decision will be final. All captains agree that players in this tournament must go through the proper ratings system, with no exceptions and agree that any unrated player will not be eligible to play in the tournament.

**Masters Division** – This is a B-C level tournament. No “A” players are allowed to play. Master Division captains are tasked with assembling a team that has a balanced skill level in in order to create an equal balance of competition amongst all teams. Any player who at **any** point played Division 1, 2 or 3 will be deemed an A player\* and will not be eligible to play. \*Unless Masters Division captains determine that the player has fallen to a B level. Rosters will be submitted at an agreed upon date and each roster will be reviewed by the Masters captains. All rosters are to include Birthdate and a valid current USA Hockey Registration Number for each player. If there are any issues involving rosters or the balance of skill level associated with a team or teams, the Masters captains will agree to meet and work towards a mutual agreement to resolve the issue. If the issue is not resolved satisfactorily, the captains will have **one** opportunity to present that issue to the Commissioner. The Commissioner will make a decision on the issue at hand and that decision will be final.

3. **B Division** - All players must be **30 or older** unless player is grandfathered in or voted in by all captains.

**Masters Division** – All players must be 50\* year of age or older. A player with a 50<sup>th</sup> Birthday in the current calendar year qualifies. The age limit can be waived for female players as long as the skill level under Rule #2 applies. The age limit can also be waived for Goalies with the full intention that captains maintain the B-C level status of the Masters Division. Rosters and skill level will be governed in accordance with this rule and Rule #4 below.

4. Any players who played at the professional level of any kind are not permitted in this tournament.

5. All players must have required hockey equipment to include the following: The use of a helmet, with a half or full shield, is mandatory. The helmet and face protection must be used in its original, unaltered state and be properly secured. Hockey gloves, elbow pads, shin guards, protective hockey pants and cup are also required. Shoulder pads are recommended but optional. Any player found violating this rule would be required to leave the ice until such time as the equipment meets this standard. A second violation in the same game will result in a misconduct penalty.
6. Periods will be 15 minutes in length during the week and 12 minutes on the Saturday before the finals. Semi-Finals and Finals games will remain 12 minute periods in the B division and in the Masters division the Finals will go back to 15 minute periods. The Commissioner reserves the right, at any time, to change the length of the periods should the tournament get off schedule.
7. Games tied at the end of regulation will go to three person shootout, then sudden death shootout. In the final championship game only, if at the end of regulation time, it is a tie game, a 4 vs. 4, 5 minute overtime period will be added. If it is a tie at the end of overtime the shootout procedure above will apply.
8. Running time will be used in third period only if goal differential is six or more.
9. A minor penalty will be two minutes in the penalty box.
10. **Fighting is not tolerated.** Any players involved in a fight will be disqualified from any further play during the tournament.
11. Any offensive language towards the refs will result in a penalty and a second offense will be a game ejection.
12. Four (4) penalties in a game is an automatic game ejection and may result in further disciplinary action. Two (2) expulsions of any player as a result of this rule in any of the three preliminary games may result in disqualification from any further play during the tournament. All of these cases will be referred to the Commissioner for final decision.
13. Players who are ejected from the game must leave the ice and bench immediately. If this rule is not followed the player may be disqualified from further play in the tournament. The case will be referred to the Commissioner for final decision.
14. This is a no checking tournament. Body checking will be called as a minor penalty. Cross checking, slashing, and high-sticking will be called as a minor penalty along with a 5-minute misconduct equaling 7 minutes served in the box. This will count as two penalties towards the four-penalty ejection rule.
15. Major penalties will result in a 5-minute penalty and an ejection from the game. If the major includes a game misconduct, that player will be out for the next game as well and may be expelled from the tournament. The incident will be referred to the Commissioner for final decision.
16. **B Division** – Slap shots are permitted.  
**Masters Division** – Slap shots taken with the stick raised above the waistline are not allowed. Shots can be taken with the stick raised to the level of the waistline or below.
17. Two line passes are permitted. Tag rule for offsides.
18. Each team is allowed one timeout per game.

19. A player must play in two of the three preliminary games to be eligible for the finals.
20. **B Division** – Players may only play for one B Division team in tournament. Players who play in B Division, who are 50 and over are eligible to also play for a team in the Masters Division, provided that player passes through the Masters rating system.
- Masters Division** – Players may only play for one Masters Division team in tournament. Players who play in the Masters Division are also eligible to play for a team in the B Division if they get through the player ratings.
21. Players who are **not** on the official team roster may **not** play in the tournament. Team will forfeit game 1-0 if it is found that an unregistered player plays in the tournament.
22. If at any point the Commissioner determines that any team as a whole is far above the level of play of the rest of the teams, the team will be allowed to play the three games but will receive a 1-0 forfeit loss for each of the three games and will not be allowed to play in the finals.
23. **B Division** – A team will receive 3 points for a win, 2 points for a shootout win, 1 point for a shootout loss, and 0 points for a loss in regulation. The top 4 teams advance to two semi-final games and then the 2 winners will play in a final game.
- Masters Division** – A team will receive 3 points for a win, 2 points for a shootout win, 1 point for a shootout loss, and 0 points for a loss in regulation. The top 2 teams in points at the end of the preliminary games will advance to the final championship game.
24. Tiebreakers in final standings go to:
- 1) Head to Head
  - 2) Fewest Goals Against
  - 3) Goal Differential (Note: in a given game the goal differential will be a maximum of 6, regardless of a greater goal differential Ex: 15-2 = 8-2)
  - 4) Fundraising Total
25. Email addresses on registration may be used by RMHC or Capital Cup Committee for fundraising and promotional use.
26. Photos taken during the tournament may be used to promote the event in the future, without use of a release form.
27. By signing this, the team captain acknowledges that all players have read and understand the rules prior to the tournament and that all skaters play at their own risk and agree not to hold any one person or organization liable for any injury sustained during the tournament.

**Team Captain Signature** \_\_\_\_\_ **Date:** \_\_\_\_\_